





































1. How might we make it easy to opt in or out of gamification since it's not in everyone's interest?
2. How might we provide a sense of accomplishment/reward when they unlock a new feature?



Personalization

- 1. How can we provide an **"emotional win"** for the users without creepiness (after completing a task)?
 - 2. How can the assistant **show its personality and responsiveness** without using user data?
 - 3. How might we make the set-up process **engaging and lightweight?** What if they **skip?**
 - 4. How might we **re-engage** users in the personalization settings in their daily usage?



Optimization of Usage History

- 1. How might the users **get to the usage history** page?
 - 2. How could it **evolve over times** to engage the users?

Google Assistant X SCAD Pro

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